

About Padakhep

Padakhep, a leading development organization in Bangladesh since 1986, with the legacy of 40 years of driving change, has a network of over 700 offices and a family of more than 11,000 employees. It has contributed to the transformation of the digital economy and served over 10 million beneficiaries through a holistic development approach: CAPACITY enhancement, financial CHOICES and market CONNECT. For more details, visit www.padakhep.org

UI/UX Designer

No. of Vacancies : 01
Employment Type : Full Time
Job Location : Onsite
Experience : 3-5 Years

Role Summary

We're hiring a UI/UX Designer who can design clean, usable web/app experiences, apply strong product thinking, support releases with a QA mindset, and use AI tools to speed up research, ideation, and prototyping. You'll collaborate with Product and Engineering to deliver consistent, high-quality features with minimal rework.

Key Responsibilities

- Design end-to-end experiences: user journeys, process flows, IA, wireframes, UI screens, clickable prototypes
- Translate requirements into usable solutions, considering user needs, business goals, and technical constraints
- Partner with Product on scope, prioritization, user stories, and acceptance criteria
- Create and maintain design system components and reusable patterns for consistency
- Prepare strong handoff artifacts: annotations/specs, interaction rules, responsive behavior
- Define all UI states and edge cases: empty/loading/error states, validations, microcopy, permissions-based views
- Apply QA mindset to UX:
 - Validate implementation vs designs and acceptance criteria
 - Log UI/UX issues clearly and support bug triage + UAT + regression checks
 - Maintain UX QA checklists for releases
- Run lightweight validation: quick usability tests, heuristic reviews, and iterate based on feedback
- Apply fundamentals of accessibility (WCAG basics) and inclusive design

Required Skills & Experience

- 3-5 years UI/UX experience for web/mobile products
- Strong portfolio showing problem-solving + interaction design + visual design
- Proficiency in Figma (Auto Layout, components/variants, prototyping)
- Understanding of product fundamentals: user stories, requirements, prioritization, success metrics
- QA-oriented thinking: can test workflows, catch issues early, and write clear bug notes
- Comfortable using AI tools for research synthesis, ideation, UX writing, and rapid prototyping
- Strong communication and collaboration skills

Nice to Have (Domain/Work)

- Experience with FinTech / ERP / admin dashboards and data-heavy screens (tables, filters, exports)
- Familiarity with frontend constraints (responsive behavior, component libraries) and dev handoff best practices
- Experience supporting localization (Bangla/English) and complex permission-based systems

Tools We Love (and how you'll actually use them)

We move fast, stay curious, and ship polished work, so we use AI + modern product tools to speed up thinking, tighten collaboration, and keep quality high.

- ChatGPT /Claude/Gemini: quick ideation, research synthesis, UX writing, edge-case discovery, and clearer acceptance criteria
- Figma + AI (features/plugins): rapid wireframing, component exploration, design system support, and faster iterations
- Notion AI: clean documentation, structured design decisions, meeting summaries, and handoff notes everyone can follow
- Miro/FigJam + AI: workshops, journey mapping, brainstorming, prioritization, and turning messy ideas into clear flows
- Jira/ClickUp: design-to-dev alignment, tickets with crisp details, QA checklists, bug reporting, and release tracking
- Midjourney/DALL-E/Stable Diffusion: visual exploration and concept direction when we need quick inspiration (without slowing delivery)

Education Requirements

- BSC in Computer Science & Engineering or equivalent.
- Relevant professional certifications will be considered an added advantage.

The last date for submission of application: 31 March 2026

